INCIDENT MASTER'S GLANCE

Malware & Management · one sheet for the person running the hour · the safety page is read aloud before the first brief

THE HOUR, 56 MINUTES

MINUTE	WHAT YOU DO
0	State the objective, read the Escalation Card, ask the CISO for thirty seconds
6	Deliver the first inject, take two questions
14	Executive Decision 1, against the timer
22	Deliver the next inject, take two questions
30	Executive Decision 2, against the timer
36	Deliver the remaining injects, take two questions
41	Executive Decision 3, against the timer
47	Declare containment, or do not
47 to 60	Verdict on the three risks, then the debrief

THE VOTE

A strict majority carries an option, against the timer. A tie fails; the table may re-propose once while time remains. If the timer runs out with no majority, the decision is spent and the wait option applies with its printed cost and complication, with no roll and no shield.

SEATS	CARRIES
4	3
5	3
6	4
7	4
8	5

THE DICE

Roll only in doubt, and only when no option fits the facts with its groundwork done. At or above the printed target the intended result happens. Within 3 below, it happens with a complication and no marker moves. 4 or more below, the complication lands whole and the board moves. Backing adds +1 per seat that commits something concrete, to a maximum of +3. The proposing seat adds its specialty grade. There is no bonus for holding the card.

WHAT YOU MAY RULE, AND WHAT YOU MAY NOT

You may rule on anything the printed sheets leave open: who is in the room, how long silence lasts, whether an exhibit is legible from where a seat sits, and how a complication is told. You may not add or remove a decision, change a printed target, move the board on a partial result, or tell a seat what another seat wrote.

THE LOG, IN YOUR HAND

The three risks, as the board reads after each decision, one step per mark, from 1 to 8.

AFTER	SECURITY	FINANCIAL	REPUTATIONAL
Start			
Decision 1			
Decision 2			
Decision 3			

The triangle for each decision and what it bought. It resets to 4/4/4 at the start of every Executive Decision.

DECISION	MONEY	TIME	QUALITY	OPTION BOUGHT
1				
2				
3				

The votes, and whether the timer caught the table.

DECISION	FOR	AGAINST	CARRIED, TIE, OR EXPIRED
1			
2			
3			

The two containment marks. A decision that resolves in full may set one; a partial never does. Declare containment only when both are set and you judge the incident contained.

MARK	SET BY	SET AT
Ways in shut		
Leak stopped		

The ending in one line: containment or not, the cost sentence read off the board, and the one process failure the debrief lands on.

CONTAINMENT	COST SENTENCE	PROCESS FAILURE

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